COLLISION REPAIR TECHNOLOGY ASSOCIATE IN APPLIED SCIENCE DEGREE (AUB D515)

FCC	LTC	✓ occ	WVC

The Collision Repair Technology program is designed to prepare auto body specialists for the repair of body and frame damage of vehicles. The standard curriculum and skills learned in this program include removing dents, straightening bent frames, using replacement parts, and automotive paint application. The Collision Repair department keeps pace with a fast-moving industry emphasizing the most up-to-date repair methods. The Collision Repair curriculum is reviewed by an advisory board composed of local and regional industry members.

There is a high demand for skilled collision repair technicians. Job opportunities are found in multiple industries and related fields. Completers of the Collision Repair Technology degree can work as an auto body repair technician, custom painter, automobile manufacturer technician, shop supervisor, body shop owner, and insurance appraiser.

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First Semester		er Credit Hours	Credit Hours 15	
AUB	1200	Auto Body Orientation	V2	
AUB	1204	Body Preparation & Finish I	5	
AUB	1224	Collision Repair Electrical Systems	3	
AUB	1226	Minor Auto Body Repair		
		& Refinishing	3	
WEL	1206	Special Projects in Welding	V2	
Secon	ıd Seme	ester Credit Hours	<u> 15</u>	
AUB	1202	Auto Body Repair I	4	
AUB	1214	Shop Organization & Management	3	
AUB	1255	Auto Body Est and Info Tech	3	
AUM	1270	Automotive Air Conditioning	3	
PEG	1137	First Aid & Safety Education	V2	
Third	Third Semester Credit Hours 1			
AUB	1210	Glass Replacement	2	

AUB 2200 Body Preparation & Finish II

Technical Mathematics¹ **OR**

Social Science Gen Ed Elective1*

College Level Math¹

AUB 2212 Panel Replacement

MTH 1201

Fourth Semester Credit Ho			rs 21
AUB	2202	Steering & Suspension Systems	4
AUB	2204	Frame & Chassis Alignment	5
AUB	2215	Auto Body Internship**	V3
ENG	1111	Composition I ¹ OR	
ENG	1201	Communications ¹	3
GEN	2297	Employment Skills ¹	V3
		General Education Elective ¹	<u>3</u>
Total Credit Hours			68
10	محما حطر	estion Hours (15)	

¹General Education Hours (15)

^{*}Course must satisfy the IECC human diversity requirement.

^{**}Internship is variable from 0.5 to 6 hours credit and may require purchasing basic tool set and toolbox.